GADGETS, PART OF OUR DAILY LIVES

by:
Aleli O. Regalario

All the people have the same basic needs such as food, shelter, and safety but beyond those basic needs people have wants such as knowledge, leisure, and good health. Today people are in the modern world, every activity encountered everyday used technology or a gadget. Technology is the term for this entire method where people invent and innovate to satisfy their needs and wants. The greatest reason for change in technology is the peoples’ desire to make lives better and easier.

The generation of today is raised in a world where advancement of technology is at its peak, giving birth to a great deal of conveniences that help ease daily tasks and all sort of businesses for the people. With such genius that has provided for almost every aspect of man’s life, the idea of entertainment has also ridden the tides of evolution, through a small handy electronic gadgets that anybody can play in a couch, on the bed and almost everywhere.

The world is now on the time where owning an electronic gadgets like computer, smart phone, tablet, playstation, and earpods is almost a requirement in our day-to-day living. People all over the world rely on it for things like communication, entertainment, information and organization. While these gadgets are impressive, there are certain areas like Health, Public safety, and Education that should be addressed. There are negative effects in the academic performance in using these electronic gadgets, for these gadgets may affect the students participation in the class discussion, performance in the examinations, in making projects, in making homework and in punctuality and attendance. Being aware of these negative effects can help diminish or reverse these drawbacks.
Ten years ago the Philippines could be the “Texting Capital of the World”, with reportedly 50 million text messages sent out every day and one of the culprits are especially teens and high school students. Because of its popularity in age group, it has sprawled a new term the “GenTxt” or text generation. Since there are many varieties of mobile phones with different games and applications programmed on it, texting is not only the reason why teenagers nowadays are purchasing touch screen or android phones but also to play a gameform a free downloadable smart phone apps and play or enjoy it all night long. In that case, the youths sleeping time is quite affected.

In our current time, we are also on the top list of countries that spend the most time in the internet and social media platforms. There are also increased cases of sleep deprivation among teenagers who spend the entire night on social media or playing online games.

Most of the students in high school and college students are seen using different kinds of electronic gadgets every day. In this case, students who are addicted in using electronic gadgets affect their studies. As observed by the researcher, too much use of electronic gadgets gives bad effects to students’ schooling, which give a headache in the part of their parents. But according to the article of Escuro (2009) entitled “Usage of Gadgets can be Controllable” it says that it is up to the parents to teach their children to be responsible on their mobile phones, to ask them to pay-up when their mobile runs out of money, or to get some agreement with their child to cut-off usage when they overuses their phones because gadgets can be helpful for their part of the students if it is used correctly.
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