Why do we play games in a class?

A game is a system wherein players engage in an artificial conflict, defined by rules that will result in a quantifiable outcome.

Playing games is a great leisure activity that people of all ages enjoyed very much. It can also be used for learning and teaching processes. Some games have been found useful in improving cognitive functions like memory and learnings thus, it is very important to articulate the value of playing games in a classroom.

There are 5 reasons why playing games is a powerful instructional tool.

1. Students learn through the process of playing games. By playing, students can learn a new concept, understand and apply it on the real world.

2. Games provide a context for engaging practice. Through playing, students can apply their learning into actions or solutions. When playing games, students become more engaged in learning thus, content is reinforced and class positivity is increased.

3. Through playing, a student can learn a variety of important skills. They develop critical thinking skills, creativity, teamwork and good sportsmanship.

4. While playing, students develop a variety of connections with the context and can form positive memories of learnings. Students learn better in a positive emotional connection. Games feature a variety of stimuli thus students remember the vocabulary words through acting while others remember them through reading clues.
5. Games grab student’s attention and actively engage them. Since games employ sounds, light and motion pictures, students tend to enjoy watching it without

References:

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